



CHESTERFIELD OPEN GAMING SOCIETY PRESENTS

CLOCKWORK 2025

A KINGS OF WAR SPEED TOURNAMENT

SUNDAY 16TH NOVEMBER 2025

THE PARISH CENTRE, STONEGRAVELS, CHESTERFIELD

5 GAMES · 1000PTS



SUMMARY

What – A Kings of War speed tournament for 24 players, with five games at 1000pts

When –

16th November 2025, 10:15 until 17:00.

Where

The Parish Centre
Stonegravels
91 Sheffield Road
Chesterfield
S41 7JH

TOURNAMENT ORGANISER

The tournament organiser for this event is Jeff Horton. If you have questions or feedback, please email Jeff at jeff@goblinoid.co.uk.

TICKETS

You can sign-up for the event from the event's website:

<https://kow.c-o-g-s.org.uk/event/clockwork-2025>

Tickets are £18, payable via PayPal:

<https://www.paypal.com/paypalme/KamiOfTea/18>

If you'd prefer to pay using a different payment method, please contact the tournament organiser.

Tickets can be cancelled for a full refund until Thursday 23rd November. After this, we will offer a refund if we can fill your place.

INCLUSIVITY AND ACCESSIBILITY

Chesterfield Open Gaming Society is dedicated to providing an inclusive, harassment-free gaming experience for everyone. Attendees should feel safe and welcome regardless of gender, gender identity and expression, age, sexual orientation, disability, physical appearance, body size, race, ethnicity, religion (or lack thereof), or hobby choices.

If there is anything that we can do to make it easier or more enjoyable for you to attend, please let us know.

We can't do this by ourselves. Creating a welcoming, enjoyable, and safe environment is everyone's responsibility. In particular we will not tolerate harassment at the event, during related socials, or on associated social media.

A full copy of the code of conduct is included at the end of this pack, and is also available online:

<https://kow.c-o-g-s.org.uk/code-of-conduct/>.

Thank you.

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RULES VERSION

At the time of writing the version that will be current at the time of the tournament is unclear. Part of the reason for choosing a tournament format with smaller forces is to provide an opportunity for players picking up a new army for the 2026 season. We'd like to use version 4 or Clash of Kings 2026 if either is available in time.

We will confirm which rule set will be used on or before 19th October, allowing four weeks to prepare for the tournament. This is before the cancellation deadline so you will not be locked into a rule set choice you disagree with.

Part of the joy of wargaming is the spectacle of two armies clashing on the table-top. We would prefer players to bring a fully painted and based army that fits with the fantasy wargaming aesthetic.

It should be clear to your opponent what each unit in your army represents.

THINGS TO BRING WITH YOU

- Your 1000 point army.
- Three copies of your list.
- Dice, tape measure, arc template, and tokens.
- A chess clock (physical or app)

PREPARATION

You will need a 1000 point Kings of War army. This should be built using the standard army selection and composition rules in the latest version of Kings of War. The exact version we will be using will be announced by 19th October.

You will be able to submit your list on the event website. Alternatively email it to jeff@goblinoid.co.uk. Your list should be submitted by 23:59 on Sunday 9th November.

Players will receive +3 tournament points if they submit on time. This will reduce by one point per day or part-day since the submission time that has passed before the list is received.



LOCATION

The event will be held at the same venue used for COGS club evenings.

The Parish Centre
Stonegravels
91 Sheffield Road
Chesterfield
S41 7JH

There is car parking on site. A few spaces are stacked behind others. Please make sure to fill the back spaces first. There should be enough parking at the centre for everyone, but it will be close to full capacity. Please contact us if you need to reserve a space for accessibility needs or a quick get-away.

There is a bus stop just outside the venue. If you are coming by train, please get in contact as we should be able to arrange a lift to the centre from Chesterfield station.

FOOD AND DRINK

Free tea and coffee will be available.

Lunch will **NOT** be provided.

There are a number of takeaways and supermarkets within walking distance. We will endeavour to provide a list and menus on the event website nearer the time.

A selection of soft drinks and snacks will be available to purchase during the event.

SCHEDULE

The time allowed for games will decrease throughout the day:

- Games 1 and 2: 25 minutes / player
- Games 3 and 4: 20 minutes / player
- Game 5: 15 minutes / player

Due to the short round times, there will be no roll for turn seven. Each game will only be played for six rounds.

Registration	9:45
Briefing	10:15
Game one	10:30
Break	11:30
Game two	11.45
Lunch	12.45
Game three	13:45
Break	14:35
Game four	14:50
Break	15:40
Game five	15:55
Awards	16:45
Close	17:00

The schedule may need to be adjusted on the day.

PLAYING THE GAMES

The event will be using the rules in the latest version of Kings of War. The exact version we will be using will be announced by 19th October.

Chess clocks will be used to help the tournament run on schedule. Clocks should be used throughout deployment, scout moves, and player turns.

If you and your opponent disagree on a rule, pause the clock whilst you check the rulebook. If that doesn't resolve your issue, please ask the tournament organiser to adjudicate.

The clock should also be paused if either player needs to take a break for any reason.

Unlike Cogs of War tournaments, timing out is strictly dice down. If you run out of time on the clock, you must instantly stop play. If you are currently rolling a combat or shooting attack, no wounds are applied from the attack and the target is steady.

If there are enough pauses during a game that you predict the round time will end before both players have finished, please inform the tournament organiser as soon as possible so that this can be resolved fairly for both players.

SCENARIOS AND SCORING

We will be using scenarios based on the balanced scenarios developed by the Shroud of the Reaper tournament organisers:

<https://www.shroudothereaper.co.uk/balanced-scenarios>.

Full details of the scenario to be played and how to score victory points will be provided at the start of each round.

There will be up to seven victory points available for each scenario, with at most three points scored if you draw or lose. These will also count as tournament points (TPs).

You get five bonus tournament points if you win the scenario, two bonus points if you draw.

You get up to three bonus tournament points based on the total points of enemy units you routed during the game.

Total points routed	Bonus TPs
250+	1
550+	2
850+	3

Players will therefore score up to fifteen tournament points per round. With three list submission points, the maximum available tournament score is 78.

AWARDS

Trophies will be awarded for first, second, and third places. There will be a wooden spoon for last place.

Players will be able to cast votes for their favourite armies. The army with the most votes will win the best army award, with the tournament organiser having a deciding vote in the case of a tie. Please leave your army on display over lunch so that everyone has a chance to decide who to vote for.

Players will be able to cast votes for their most sporting opponent when they submit their final scores. The player with the most votes will win the most sporting award.

For both categories, players will receive seven total votes they can distribute as they see fit, including casting multiple votes for one or more candidates.

EVENT WEBSITE

This event pack is also available on the event website:

<https://kow.c-o-g-s.org.uk/event/cogs-of-war-2025>

The site will be updated with rankings and scenario information throughout the tournament. Votes and scenario results can be submitted online. Paper submission will also be available.



APPENDIX - CODE OF CONDUCT

All attendees, sponsors, and volunteers at our events are required to agree with the following code of conduct. Organisers will enforce this code throughout the event.

We expect cooperation from all participants to help ensure a safe environment for everybody.

THE QUICK VERSION

Chesterfield Open Gaming Society is dedicated to providing an inclusive, harassment-free gaming experience for everyone, regardless of gender, gender identity and expression, age, sexual orientation, disability, physical appearance, body size, race, ethnicity, religion (or lack thereof), or hobby choices. We do not tolerate harassment of event participants in any form.

This applies to our events, as well as to any associated social events and posts on Facebook and other online media. Event participants violating these rules may be sanctioned or expelled from the event without a refund at the discretion of the organisers.

This code of conduct was adapted from the [conference code of conduct](#), which is licensed under a [Creative Commons Attribution 3.0 Unported License](#).

THE LESS QUICK VERSION

Harassment includes offensive verbal comments related to gender, gender identity and expression,

age, sexual orientation, disability, physical appearance, body size, race, ethnicity, religion, hobby choices, sexual images in public spaces, deliberate intimidation, stalking, following, harassing photography or recording, sustained disruption of games or other activities at the event, inappropriate physical contact, and unwelcome sexual attention.

Participants asked to stop any harassing behaviour are expected to comply immediately.

If a participant engages in harassing behaviour, the event organisers may take any action they deem appropriate, including warning the offender or expulsion from the event with no refund.

If you are being harassed, notice that someone else is being harassed, or have any other concerns, please contact one of the event organisers immediately. The organiser(s) for an event will be listed in the event pack, and identified on the day during introductions and announcements.

The event organisers will be happy to assist those experiencing harassment to feel safe for the duration of the event. We value your attendance.

You can also contact the following Chesterfield Open Gaming Society committee members regarding any event run by or on behalf of Chesterfield Open Gaming Society.

- Dave - wiseone@tiscali.co.uk
- Yith - yith@yith.co.uk
- Jeff – jeff@goblinoid.co.uk

We expect participants to follow these rules during club events, as well as to any associated social events and when posting about the event or Chesterfield Open Gaming Society on Facebook and other online media.